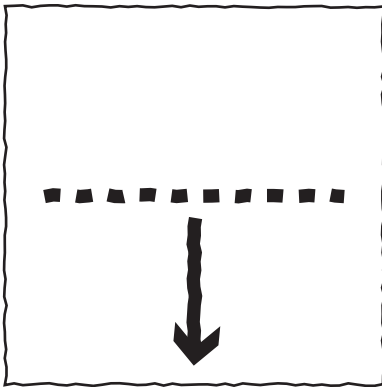
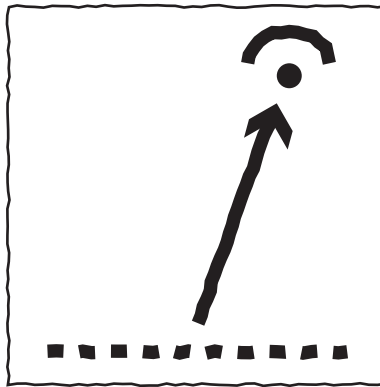


**1 Break contact**



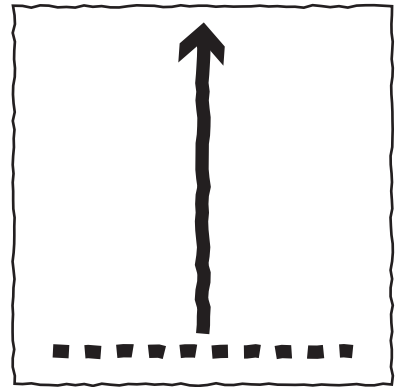
Deploy within 3" of table center.  
Exit at least half your force by end of turn four.

**2 Blocking positions**



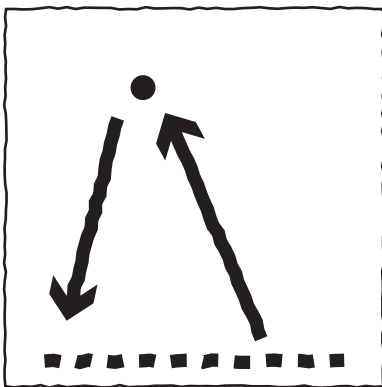
Deploy within 6" of your edge.  
Start a turn within 3" of an objective on the other side. No enemy in 5".  
Hold until end of the game.

**3 Overrun**



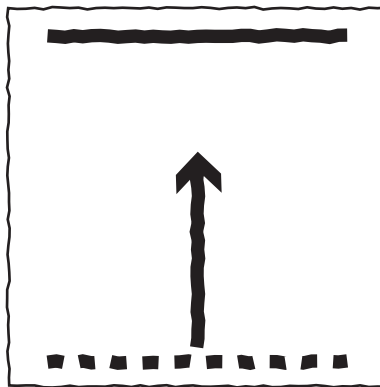
Deploy within 6" of your edge.  
Exit at least half your force by the end of the game.

**4 Snatch and Grab**



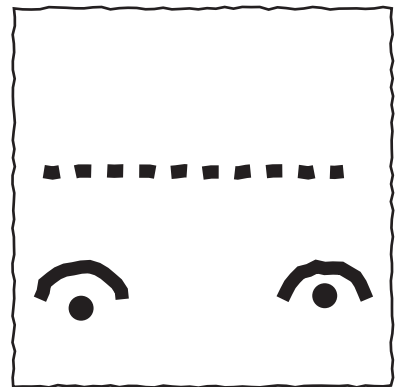
Deploy within 6" of your edge.  
Move within 3" of one of the objectives.  
Return at least half your force off your edge by the end of the game.

**5 Sweep and Clear**



Deploy within 6" of your edge.  
Advance past the centerline by turn four.  
Do not allow enemy units to exit the board.

**6 Consolidate!**



Deploy within 3" of table center line.  
Hold the objectives at your half of the table by the end of the game.