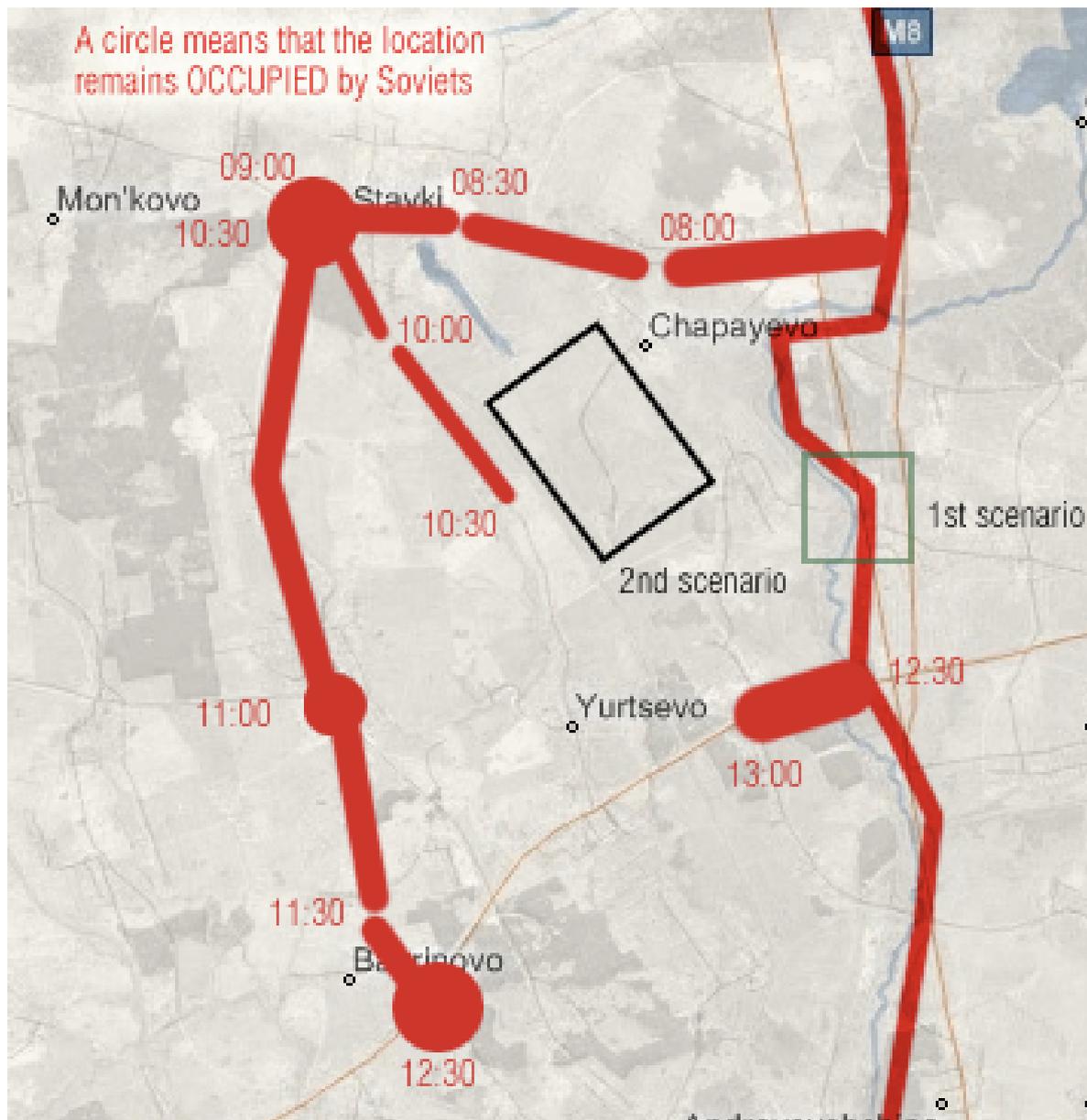


Russian off-board advances



Events (Soviet)

08:00 Turn 1	Nothing
08:30 Turn 2	German defence at ridgeline D4-E6 collapsing. River crossing successful at Velikii Dvoretz. Second echelon of infantry advancing towards Stayki.
09:00 Turn 3	Tanks committed at Velikii Dvoretz. Stayki captured by DMU.
09:30 Turn 4	German patrols from the East probing the woods in C5.
10:00 Turn 5	DMU reports repulsing a German mechanized counterattack at Stayki. Scattered Germans seen fleeing in E6-E7 area.
10:30 Turn 6	DMU relieved by infantry at Stayki, resumes advance south.
11:00 Turn 7	DMU reports spotting a formation of Fw190 aircraft heading East. First Soviet troops spotted across the rivers in E6-E7 area.
11:30 Turn 8	DMU reports engaging German units near Begrinovo. Army HQ reports German lines all along the river close to breaking. Soviet forces regrouping in E6-E7 area for a push West.
12:00 Turn 9	Army HQ reports major breakthroughs along the riverline, German troops pulling back or fleeing. Troops advancing rapidly along the highway.
12:30 Turn 10	DMU has reached it's objective at the highway.
13:00 Turn 11	DMU reports repulsing several German counterattacks.

Events (German)

08:00 Turn 1	Large westbound mechanized Russian force spotted moving in area North of the KG.
08:30 Turn 2	Heavy fighting on ridgeline D4-E6. Heavy fighting at Velikii Dvoretz. Large westbound infantry formations moving in areas North of the KG.
09:00 Turn 3	German units at Stayki (5km to the northwest of KG positions) repulsing Soviet mechanized attacks.
09:30 Turn 4	Soviet motorized formations spotted moving south of Stayki. Soviet armoured units engaging Germans lines on the western bank of the river at Velikii Dvoretz. Southern regiment of 452 Division urgently requests permission to withdraw from Korps HQ.
10:00 Turn 5	Stayki reported lost to a large Russian tank and infantry force. German infantry units retreating in disorder in E6-E7 area.
10:30 Turn 6	Russian motorcycle scouts spotted 2km to the West of KG positions.
11:00 Turn 7	Korps HQ authorizes front line units to retreat to secondary positions.
11:30 Turn 8	All radio communication to Korps HQ lost. Russian infantry and mechanized troops spotted regrouping in E6-E7 area.
12:00 Turn 9	German units engaging Russian tanks near Bagrinovo 10 km southwest of KG position.
12:30 Turn 10	German units unable to dislodge Russians from their positions near Bagrinovo.

Possible ideas to use in the game

- On turns 2-5 Russian troops within 10 cm of the eastern side of the table can come under fire from the Germans defending the river: e.g. 1-2 shots at random Russian units closest to the edge, using StuGIII AT:4/80 AP:3/80 from hidden positions.
- On turn 6 three stands of German infantry (no BP) enter the road on D6, retreating to west. Use conscript stats for the Germans. The troops have no intrinsic HQ (can be commanded by other HQs), and will use initiative (when possible) to move to west or away from Soviet units or into cover if route to West is blocked.
- On turn 7 six stands of German infantry (no BP) enter the road on D7, retreating to west. Rules as above.
- On turn 8 two stands of German infantry (no BP) enter the road on D7, retreating to west. Rules as above.
- On turn 9 a Soviet infantry battalion (HQ CV7, 6xInf Regular) enters the road on D6.
- On turn 10 a Soviet infantry battalion (HQ CV7, 6xInf Regular) enters the road on D7.
- After turn 10 keep feeding more Soviet units on the table From D6 and D7, as much as is seen feasible, up to a limit of 12 battalions.

Troop	ARM	Move	AT	AP	CA	Hits	Save	Cost	Limit	Notes
Heer, Conscript	INF	10	-	3/30	3	6	-	30	9	#1
Soviet, Regular	INF	10	-	3/30	4	6	-	40	9	-

#1 Green: May not use initiative to assault the enemy and add one die when rolling for suppression/fall-off